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Title : Object Oriented Analysis

and Design-Part1(Analysis)

Version: DEMO

- 1. Which statement is true?
- A. The UML is a development process for software intensive systems.
- B. The UML is a process-dependent language used for visualizing software artifacts.
- C. The UML is a modeling language for software blueprints.
- D. The UML is a visual programming language.

Answer: C

- 2. In which three ways does a structured class differ from a traditional class? (Choose three.)
- A. It clearly defines the class boundary via an encapsulation shell.
- B. It brings public interfaces into the class via ports.
- C. It shows the role that the class plays.
- D. It defines messages between itself and other classes.

Answer: ABC

- 3. Which is a characteristic of a structured class?
- A. must have one interface for each role it plays
- B. can play only one role, no matter how many objects transact with it
- C. can play multiple roles that vary on the objects that interact with it
- D. is limited to one role, but can have multiple interfaces

Answer: C

- 4. Which statement is true about an iterative development process?
- A. Testing and integration take place in every iteration.
- B. An iteration focuses on partial completion of selected use-case realizations.
- C. It encourages user feedback in later iterations.
- D. It is based on functional decomposition of a system.

Answer: A

- 5. Which two statements are true about interfaces? (Choose two.)
- A. The interface should have a clear purpose.

- B. A single interface should include as many possible methods, if not all methods, that may be shared by objects that implement the interface.
- C. An interface should be used to restrict which methods are exposed to a client.
- D. Classes may have multiple interfaces depending on the purpose of each interface it implements.

Answer: AD

- 6. What is the focus of analysis?
- A. translating functional requirements into code
- B. translating requirements into a system design
- C. translating real-world concepts into solution-oriented objects
- D. translating functional requirements into software concepts

Answer: D

- 7. Why is encapsulation important? (Choose two.)
- A. It describes the relationship between two subclasses.
- B. It places operations and attributes in the same object.
- C. It allows other objects to change private operations and attributes of an object.
- D. It prevents other objects from directly changing the attributes of an object.

Answer: BD

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- 8. What are analysis classes?
- A. early conjectures on the composition of the system that usually change over time, rarely surviving intact into Implementation
- B. incomplete classes that require a programmer to formalize operation signatures and attribute types before they can be implemented
- C. the classes inside a systems Business Object or Domain Model, in UML form
- D. a prototype of a systems user interface, developed during the Analysis Phase, which allows users to define the systems look and feel

Answer: A

9. An architect looks at two classes. The first class has the following operations: getName(),getSize(),getTotal(), and findAverage(). The second class has the following operations:

getName(),getSize(), findAverage(), findMinimum(), and findMaximum(). The two classes share the same superclass. Which operations are most likely contained in the superclass?

- A. getName(), getSize(), and findAverage()
- B. findMaximum(), findMinimum(), getSize(), and getTotal()
- C. getName(), findAverage(), and findMaximum()
- $D.\ getName(),\ getSize(),\ getTotal(),\ and\ findAverage()$

Answer: A

- 10. An architect is responsible for creating an Analysis Model for a system. Which area of focus is essential for the creation of this model?
- A. hardware on which the system will be deployed
- B. behavior of the objects that comprise the system
- C. evolution of analysis classes into design classes
- D. performance requirements of the system

Answer: B